

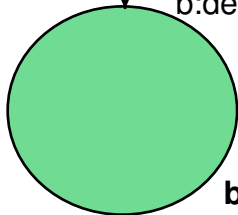
wakeup



b: new iconbag
m1: new muffin
m2: new muffin
m3: new muffin
b:deposit(m1)
b:deposit(m2)
b:deposit(m3)

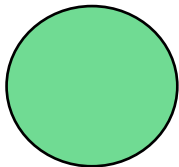


b



bag

boots



thing



b

b:take(thing)